



Youth Soccer League Rules p. 2

19. Each win is 3 points; each tie is one point. Forfeit will count as 4-0 win.
20. In case of a tie at end of the league season, the tie will be broken as follows:
 - (1) head to head. (2) goal differential to maximum of 4 per game.
 - (3) least amount of goals allowed (max of 4 per game). (4) coin toss.

3-Way Tie: Eliminate one team, beginning with goal differential (team with lowest goal differential is eliminated from contest); then back to (1), (2), etc. for remaining two teams.
21. **NO CLEATS.** Rubber-soled or turf shoes only. Should the referee discover a player or players wearing cleats, he will ask the offending player to leave the field. Should a team continue to field a player or players with cleats the ref will declare the game a forfeit. If referee forfeits both teams due to cleats on players, score will be recorded 0-0, with neither team receiving points in standings and both teams receiving -4 (minus 4) towards their goal differential.
22. Games start with a starting horn and end with an ending horn. The games are 40 minutes. Please move quickly on and off the field since lost time will not be made up.
23. Slide tackles are prohibited and result in an indirect kick.
24. Any protest from a team must be conducted in a civilized and thoughtful manner by one coach or manager. Only coaches and managers may approach League Officials and Referees regarding discrepancies.
25. Coaches are responsible for the behavior of their players and fans. Only coaches and players on the playing field. Disruptive behavior may result in a team yellow card or expulsion from the league and/or facility.

Ver 11.29.07